# LOOP-FREE GRAY CODE ALGORITHM FOR THE e-RESTRICTED GROWTH FUNCTIONS

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#### Abstract

The subject of Gray codes algorithms for the set partitions of  $\{1, 2, ..., n\}$  had been covered in several works. The first Gray code for that set was introduced by Knuth [3], later, Ruskey presented a modified version of Knuth's algorithm with distance two, Ehrlich [5] introduced a loop-free algorithm for the set of partitions of  $\{1, 2, ..., n\}$ , Ruskey and Savage [16] generalized Ehrlich's results and give two Gray codes for the set of partitions of  $\{1, 2, ..., n\}$ , and recently, Mansour et al. [11] gave another Gray code and loop-free generating algorithm for that set by adopting plane tree techniques.

In this paper, we introduce the set of e-restricted growth functions (a generalization of restricted growth functions) and extend the aforementioned results by giving a Gray code with distance one for this set; and as a particular case we obtain a new Gray code for set partitions in restricted growth function representation. Our Gray code satisfies some prefix properties and can be implemented by a loop-free generating algorithm using classical techniques; such algorithms can be used as a practical solution of some difficult problems. Finally, we give some enumerative results concerning the restricted growth functions of order d.

Keywords: Gray codes, Loop-free algorithms, Partitions, e-restricted growth functions

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# 1. INTRODUCTION

A Gray code for a combinatorial class is a listing of its objects in which only "small change" takes place between any two consecutive objects and does not depend on the size of the objects; the "small change" is considered with respect to the Hamming distance and it depends on the particular family. A d-Gray code is a Gray code such that the Hamming distance between any two consecutive objects is at most d. Several authors introduced Gray codes for permutations [6, 19], involutions [22], fixedpoint free involutions [22], derangements [4], permutations with a fixed number of cycles [1], and partitions of a set [5, 16, 11]. A generating algorithm which takes only a constant amount of time between consecutive objects of a combinatorial class is said to be *loop-free*. The notion of loop-free algorithms was first formulated by Ehrlich [5]. Nowadays one can find many loop-free algorithms for various combinatorial classes such as permutations [5], multiset permutations [20], set partitions [5, 11], compositions [13] and others.

A restricted growth function of length n is an integer sequence  $\pi = \pi_1 \pi_2 \cdots \pi_n$  such that  $\pi_1 = 1$ and  $\pi_{i+1} \leq \max\{\pi_1, \ldots, \pi_i\} + 1$ , for all  $1 \leq i \leq n-1$  (see for example [18]). There is a bijection between the set of restricted growth functions  $\pi_1 \pi_2 \cdots \pi_n$  of length n and the set of partitions of

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 $\{1, 2, \ldots, n\}$ , namely:  $\pi_1 \pi_2 \cdots \pi_n \mapsto B_1/B_2/\cdots/B_k$  if and only if  $\pi_j = i$  implies  $j \in B_i$ ; or, conversely,  $B_1/B_2/\cdots/B_k \mapsto \pi_1 \pi_2 \cdots \pi_n$  if and only if  $j \in B_i$  implies  $\pi_j = i$ . We consider a natural extension of this definition.

**Definition 1.** Let  $\mathbf{e} = e_1 e_2 \dots e_n$  be a length-*n* integer sequence with  $e_1 = 0$  and  $e_i \ge 1$  for  $i \ge 2$ . An **e**-restricted growth function is a sequence  $\pi = \pi_1 \pi_2 \dots \pi_n$  with

- $\pi_1 = 1$ , and
- $1 \le \pi_i \le e_i + \max\{\pi_1, \pi_2, \dots, \pi_{i-1}\}, \text{ for } 2 \le i \le n.$

In particular, if there exists an integer d such that  $e_2 = e_3 = \ldots = e_n = d$ , then  $\pi$  is called *restricted* growth function of order d. Thus the standard restricted growth functions correspond to the restricted growth functions of order d = 1. For a given integer n and an integer sequence  $\mathbf{e}$  as in Definition 1 we denote by  $P_{\mathbf{e},n}$  the set of  $\mathbf{e}$ -restricted growth functions; and for an integer d we denote by  $P_{d,n}$  the set of restricted growth function of order d; and so, the standard restricted growth function set is  $P_{1,n}$ , see [18].

2. Gray code for  $P_{\mathbf{e},n}$ 

Our main goal in this section is to give a Gray code, with distance 1, for  $P_{\mathbf{e},n}$ . By mean of a generating algorithm we define a list,  $\mathcal{L}_{\mathbf{e},n}$ , for the set  $P_{\mathbf{e},n}$  and we will show that the obtained list is a Gray code.

A list for a set of sequences is *prefix partitioned* if all sequences in the list having the same prefix are consecutive. Our strategy in the construction of a prefix partitioned Gray code for  $P_{\mathbf{e},n}$  is the following. We assign to each position of a sequence in  $P_{\mathbf{e},n}$  a status: active or inactive; and initially all positions—except the leftmost one—are active. After the initialization step, the algorithm repeatedly does on the current sequence  $\pi$  in  $P_{\mathbf{e},n}$  the following:

- find the rightmost active position i in  $\pi$ ;
- change appropriately the *i*th element in  $\pi$  and output  $\pi$ ;
- if all prefixes of the form  $\pi_1 \pi_2 \dots \pi_{i-1} x$  have been obtained, then set position *i* inactive;
- set all positions at the right of *i* active.

For a given prefix  $\pi_1\pi_2...\pi_{i-1}$  the algorithm above sketched will exhaust all possible values for  $\pi_i \in \{1, 2, ..., m\}$ , with  $m = e_i + \max\{\pi_1, \pi_2, ..., \pi_{i-1}\}$  in an appropriate order. Now we define two such orders on the set  $\{1, 2, ..., m\}$  depending on a parameter  $f \in \{1, 2\}$ , called *direction*. For an integer  $m \ge 2$  let define the ordering  $\operatorname{succ}_{f,m}$  on the set  $\{1, 2, ..., m\}$  by

(1) 
$$\operatorname{succ}_{f,m}(x) = \begin{cases} m, & \text{if } x = f \text{ and } (m > 2 \text{ or } f = 1); \\ x - 1, & \text{if } x \neq f \text{ and } x - 1 \neq f \text{ and } x > 2; \\ 1, & \text{if } f = 2 \text{ and } (m = 2 \text{ or } x = 3). \end{cases}$$

For example, the successive elements of the set  $\{1, 2, \ldots, m\}$  are

- listed in succ<sub>1,m</sub> order:  $1, m, m 1, \ldots, 2$ , and
- listed in  $succ_{2,m}$  order: 2, m, m 1, ..., 3, 1.

The implementation of the above algorithm needs three auxiliary array:  $f = f_1 f_2 \dots f_n$ ,  $m = m_1 m_2 \dots m_n$  and  $a = a_1 a_2 \dots a_n$ ; the meaning of them is given below.

- $f_i$  is the direction of the next change of  $\pi_i$ . Initially  $f_i = 1$  for all i,
- $m_i$  is the largest value of  $\pi_i$  considering the prefix  $\pi_1 \pi_2 \dots \pi_{i-1}$  fixed; that is  $m_i = e_i + \max\{\pi_1, \pi_2, \dots, \pi_{i-1}\}$ . Initially  $m_i = e_i + 1$  for all i.
- $a_i$  is 0 or 1 according as *i* is an active position or not in  $\pi$ . Initially  $a_i = 1$  for all *i*, except  $a_1 = 0$ .

Let denote by  $\mathcal{L}_{\mathbf{e},n}$  the list produced by the previous algorithm. Now we give a more formal expression of this algorithm, which after the initialization stage of the auxiliary arrays as above and of  $\pi$  by 11...1 performs

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output \pi
while not all a_i are zeros do
NEXT
output \pi
enddo
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The procedure NEXT is given below and computes the successor of a sequence  $\pi$  in  $P_{\mathbf{e},n}$  and updates arrays a, m and f.

global array:  $\pi, a, f, m, e$ procedure NEXT local: i, j  $i := \max_{1 \le j \le n} \{j \mid a_j = 1\} /* i$  is the rightmost active position in  $\pi^*/$   $\pi_i := \operatorname{succ}_{f_i, m_i + e_i}(\pi_i)$ if  $\pi_i = 1$  and  $f_i = 2$  or  $\pi_i = 2$  and  $f_i = 1 /* \pi_i$  is the last value in its direction \*/then  $a_i := 0 /*$  set position i inactive \*/  $f_i := \pi_i /*$  change the direction of  $\pi_i */$ endif for j from i + 1 to n do  $a_j := 1 /*$  set active all positions at the right of i \*/  $m_j := \max(m_{i-1}, \pi_i)$ enddo end procedure

Because of the research of the largest i with  $a_i = 1$  and of the inner loop for this generating algorithm is not efficient in general. At the end of this section we will explain how using general known techniques it can be implemented by a loop-free algorithm, and so efficiently.

A sequence  $\pi' = \pi_1 \pi_2 \dots \pi_j$ ,  $1 \leq j < n$ , is an *admissible proper prefix* for  $P_{\mathbf{e},n}$  if there is (at least) a sequence in  $P_{\mathbf{e},n}$  with the prefix  $\pi'$ . For a given admissible proper prefix  $\pi'$  our algorithm produces sequences with prefix  $\pi'x$  for all  $x \in \{1, 2, \dots, e_i + \max\{\pi_1, \pi_2, \dots, \pi_{i-1}\}\}$ . Iteratively applying this fact we have that the list  $\mathcal{L}_{\mathbf{e},n}$  defined by the previous algorithm is an exhaustive list for the set  $P_{\mathbf{e},n}$ . In addition, since a single element is changed in the current sequence (by the procedure NEXT) in order to obtain its successor, we have

**Proposition 2.** The list  $\mathcal{L}_{\mathbf{e},n}$  is a 1-Gray code for the set  $P_{\mathbf{e},n}$ , that is, two consecutive sequences in  $\mathcal{L}_{\mathbf{e},n}$  differ in exactly one position.

By construction first( $\mathcal{L}_{\mathbf{e},n}$ ) = 1111...1, and if  $\ell_1 \ell_2 \dots \ell_n = \text{last}(\mathcal{L}_{\mathbf{e},n})$ , then  $\ell_1 = 1$ , and  $\ell_i \in \{1,2\}$  for  $i \geq 2$ . For example:

- for  $\mathbf{e} = 02322$ ,  $last(\mathcal{L}_{\mathbf{e},5}) = 12221$ ;
- for  $\mathbf{e} = 01111$ ,  $last(\mathcal{L}_{\mathbf{e},5}) = last(\mathcal{L}_{1,5}) = 12121$ , see Table 2;
- for  $\mathbf{e} = 0.3333$ ,  $last(\mathcal{L}_{\mathbf{e},5}) = 12111$ .

T. Walsh gave in [23] a general generating algorithm for Gray code lists  $\mathcal{L}$  satisfying the following two properties:

- sequences with the same prefix are consecutive (that is, the list is *prefix partitioned*);
- for each proper prefix  $\pi_1 \pi_2 \cdots \pi_i$  of a sequence in  $\mathcal{L}$  there are at least two values a and b such that  $\pi_1 \pi_2 \cdots \pi_i a$  and  $\pi_1 \pi_2 \cdots \pi_i b$  are both prefixes of sequences in  $\mathcal{L}$ .

Our Gray code list  $\mathcal{L}_{\mathbf{e},n}$  satisfies Walsh's previous desiderata and so it can be generated by a loop-free algorithm by applying his general method. See also [21] where is given a general technique for the loop-free generation of particular subsets of the product space. Alternatively, a loop-free implementation can be obtained by using the *finished and unfinished lists* method, introduced in [14].

1	1111	11	$1\ 3\ 2\ 3$	21	$1\ 3\ 3\ 4$	31	$1\ 2\ 3\ 2$
2	$1\ 1\ 1\ 3$	12	$1 \ 3 \ 2 \ 2$	22	$1\;3\;3\;3$	32	$1\ 2\ 3\ 5$
3	$1\;1\;1\;2$	13	$1\ 3\ 4\ 2$	23	$1\ 3\ 3\ 2$	33	$1\ 2\ 3\ 4$
4	$1\ 1\ 2\ 2$	14	$1\; 3\; 4\; 6$	24	$1 \ 3 \ 1 \ 2$	34	$1\ 2\ 3\ 3$
5	$1\ 1\ 2\ 4$	15	$1\; 3\; 4\; 5$	25	$1\; 3\; 1\; 3$	35	$1\ 2\ 3\ 1$
6	$1\ 1\ 2\ 3$	16	$1\; 3\; 4\; 4$	26	$1\; 3\; 1\; 1$	36	$1\ 2\ 2\ 1$
$\gamma$	$1\ 1\ 2\ 1$	17	$1\; 3\; 4\; 3$	27	$1\ 2\ 1\ 1$	37	$1\ 2\ 2\ 4$
8	$1 \ 3 \ 2 \ 1$	18	$1\; 3\; 4\; 1$	28	$1\ 2\ 1\ 4$	38	$1\ 2\ 2\ 3$
9	$1 \ 3 \ 2 \ 5$	19	$1\; 3\; 3\; 1$	29	$1\ 2\ 1\ 3$	39	$1\ 2\ 2\ 2$
10	$1\ 3\ 2\ 4$	20	$1\;3\;3\;5$	30	$1\ 2\ 1\ 2$		

TABLE 1. The 39 sequences in the list  $\mathcal{L}_{\mathbf{e},4}$  with  $\mathbf{e} = 0212$ .

1	11111	13	$1\ 1\ 2\ 1\ 1$	25	$1\ 2\ 3\ 2\ 1$	37	$1\ 2\ 3\ 3\ 2$
2	$1\;1\;1\;1\;2$	14	$1\ 1\ 2\ 1\ 2$	26	$1\ 2\ 3\ 2\ 4$	38	$1\ 2\ 3\ 1\ 2$
3	$1\ 1\ 1\ 2\ 2$	15	$1\ 2\ 2\ 1\ 2$	27	$1\ 2\ 3\ 2\ 3$	39	$1\ 2\ 3\ 1\ 3$
4	$1\ 1\ 1\ 2\ 3$	16	$1\ 2\ 2\ 1\ 3$	28	$1\ 2\ 3\ 2\ 2$	40	$1\ 2\ 3\ 1\ 1$
5	$1\ 1\ 1\ 2\ 1$	17	$1\ 2\ 2\ 1\ 1$	29	$1\ 2\ 3\ 4\ 2$	41	$1\ 2\ 1\ 1\ 1$
6	$1\ 1\ 2\ 2\ 1$	18	$1\ 2\ 2\ 3\ 1$	30	$1\ 2\ 3\ 4\ 5$	42	$1\ 2\ 1\ 1\ 2$
$\gamma$	$1\ 1\ 2\ 2\ 3$	19	$1\ 2\ 2\ 3\ 4$	31	$1\ 2\ 3\ 4\ 4$	43	$1\ 2\ 1\ 2\ 2$
8	$1\ 1\ 2\ 2\ 2$	20	$1\ 2\ 2\ 3\ 3$	32	$1\ 2\ 3\ 4\ 3$	44	$1\ 2\ 1\ 2\ 3$
g	$1\ 1\ 2\ 3\ 2$	21	$1\ 2\ 2\ 3\ 2$	33	$1\ 2\ 3\ 4\ 1$	45	$1\ 2\ 1\ 2\ 1$
10	$1\ 1\ 2\ 3\ 4$	22	$1\ 2\ 2\ 2\ 2$	34	$1\ 2\ 3\ 3\ 1$		
11	$1\ 1\ 2\ 3\ 3$	23	$1\ 2\ 2\ 2\ 3$	35	$1\ 2\ 3\ 3\ 4$		
12	$1\ 1\ 2\ 3\ 1$	24	$1\ 2\ 2\ 2\ 1$	36	$1\ 2\ 3\ 3\ 3$		

TABLE 2. The 45 restricted growth functions of length 5 in  $\mathcal{L}_{1,5}$ .

## 3. Enumeration restricted growth function of order d

Let  $p_{n,d,k}$  be the number of restricted growth functions  $\pi = \pi_1 \pi_2 \cdots \pi_n$  of order d of length n such that  $\max_{i \in \{1,2,\ldots,n\}} \pi_i = k$ . We define  $P_{d,k}(x) = \sum_{n \ge 0} p_{n,d,k} x^n$  to be the generating function for the sequence  $p_{n,d,k}$  according to the first parameter. Since each restricted growth function  $\pi$  of order d with  $\max_{i \in \{1,2,\ldots,n\}} \pi_i = k$  can be decomposed as  $\pi = \pi' k \pi''$ , where  $\pi''$  is any sequence of integers in  $\{1,2,\ldots,k\}$  and  $\pi'$  is a restricted growth function of order d such that the largest entry in  $\pi'$  is in the set  $\{k - d, k - d + 1, \ldots, k - 1\}$ . Hence, the generating function  $P_{d,k}(x)$  satisfies the recurrence relation

(2) 
$$P_{d,k}(x) = \frac{x}{1-kx} \left( P_{d,k-1}(x) + P_{d,k-2}(x) + \dots + P_{d,k-d}(x) \right)$$

with the initial conditions  $P_{d,k}(x) = 0$  for all k < 1 and  $P_{d,1}(x) = \frac{x}{1-x}$ .

**Theorem 3.** The generating function  $P_{d,k}(x)$  is given by

$$\sum_{\substack{1 = i_1 < i_2 < \dots < i_s = k, \\ i_j - i_{j-1} \le d, \ j = 2, 3, \dots, s}} \frac{x^s}{(1 - i_1 x) \cdots (1 - i_s x)}.$$

*Proof.* We proceed the proof by induction on k. Clearly, the theorem holds for k < 0 and k = 1. If we assume that the theorem holds  $k < \ell$ , then by (2) we obtain

$$P_{d,k}(x) = \frac{x}{1-kx} \sum_{j=k-d}^{k-1} \left( \sum_{\substack{1 = i_1 < i_2 < \dots < i_s = \ell, \\ i_\ell - i_{\ell-1} \le d, \ \ell = 2, 3, \dots, s}} \frac{x^s}{(1-i_1x)\cdots(1-i_sx)} \right)$$
$$= \sum_{\substack{1 = i_1 < i_2 < \dots < i_{s+1} = k, \\ i_\ell - i_{\ell-1} \le d, \ \ell = 2, 3, \dots, s+1}} \frac{x^{s+1}}{(1-i_1x)\cdots(1-i_{s+1}x)}$$
$$= \sum_{\substack{1 = i_1 < i_2 < \dots < i_s = k, \\ i_\ell - i_{\ell-1} \le d, \ \ell = 2, 3, \dots, s}} \frac{x^s}{(1-i_1x)\cdots(1-i_sx)},$$

as claimed.

As a corollary of the above theorem we obtain that the generating function for the number of restricted growth functions of order d and of length n is given by

$$P_d(x) = 1 + \sum_{k \ge 1} \left( \sum_{\substack{1 = i_1 < i_2 < \dots < i_s = k, \\ i_\ell - i_{\ell-1} \le d, \ \ell = 2, 3, \dots, s}} \frac{x^s}{(1 - i_1 x) \cdots (1 - i_s x)} \right)$$

For instance, if d = 1 then

$$P_1(x) = 1 + \sum_{k \ge 1} \frac{x^k}{(1-x)\cdots(1-kx)},$$

which is the ordinary generating function for the number of set partitions of  $\{1, 2, \ldots, n\}$ , see [18].

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